



Hold the vision. Trust the process.



Partners meet in Oulu, Finland

The second learning, training and teaching activity within the ENVISION project was hosted by the Finnish partners from OAMK from May 30th, 2022 to June 3rd, 2022. It was a great mixture of hard work and building strong relationship among the partners. Exploring the VGS framework improved professional, interprofessional and even international collaboration.

The partners played the first virtual gaming simulation developed in the partnership, learned about user testing methods and discovered the detailed script of the second virtual gaming simulation on pediatric emergency.

As the first ENVISION-developed VGS will be translated into national languages, the partners worked on H5P elements and gained new knowledge on how to localise the first VGS and thus make it available in partner countries.

The VGS is scalable to allow unlimited repetition by the learner. Even if the learner went through the scenario in one flow, he can play the scenario again choosing other solutions at each decision point.

Combining prebriefing, the scenario and debriefing has a profound impact on the learning experience.

Home health care VGS

First VGS ready to play!

The partners have finished the first virtual gaming simulation on home health care, which offers a safe learning experience for the end users. In this VGS, the end user assumes the role of Flo Becaspin, a health care practitioner in primary care. Mrs. Nelly Flament, a 72-year-old client with diabetes type 2 on self-management, has missed two previous appointments at the health care center. The end user will need a foundational knowledge of diabetes, gerontology, health literacy and primary care. During the home visit nineteen decision points are encountered to decide the next best action to be taken. When correct, the video will continue to play on to the next decision point. If incorrect, written feedback is provided.



Second VGS in the making

The second virtual gaming simulation is led by the project partner Universitat Rovira i Virgili with close collaboration with AHS and Toronto Metropolitan University. This VGS will be useful for both outpatient and emergency nurses, as well as for nurses in paediatric intensive care units. The VGS will be suitable for nursing students, and also for professionals in clinical care practice. It will help integrate and update knowledge supported by the latest scientific evidence.

Want to play the game?

Visit www.envision-vgs.com

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hogeschool

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OULU UNIVERSITY OF APPLIED SCIENCES


GHENT UNIVERSITY



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